

02 plan

insight workshop



who should attend?

You have a cool technology product but customers can't or won't use it. You have a serious problem. How can product managers ensure the best technology fit with the needs of the end users who will make use of it? The answer is to take a long walk, perhaps several long walks, in the shoes of these intended end users. Uncover the key elements that contribute to meaningful, engaging experiences, through hands-on activities designed to build skills and provide a practical roadmap to guide next steps.

about insight

This 2 day workshop is structured to help you integrate end user insight directly into the product creation process to create meaningful experiences that support and enhance business and product goals.

you	inspire	educate	empower
VP Product Management looking to develop a new product line	What makes people tick - providing insight on creating products people will engage with	Defining customer and end user satisfaction goals	User Experience Road Map
Director of Product Management looking to define a product roadmap and priorities	Articulating end-users needs through design tools	An understanding of which features customers find most valuable	Ecosystem diagrams
	Primary customer and end-user personas development	How to develop primary use scenarios and journey maps	Persona Profiles
			Primary Use Scenarios
			Context scenarios
			User Journey Map

workshop blocks

This workshop is part of an ongoing Macadamian series. Each of our workshops are broken down into 4 blocks which cover the product development cycle.

01 innovate



Brainstorm new ideas and concepts; get alignment and set direction for development by clarifying the product, the problems solved; and the technical and financial goals.

02 plan



Transform concepts into engineering specifications, prototypes, in addition to undertaking a sanity check to determine if intended users understand, need or want your product.

03 build



Select the best project methodology to structure and ensure the effectiveness of distributed teams and tools in addition to how to integrate user experience research and design.

04 validate



Following the initial release of the product, investigate product performance - Are end users making use of all functionality? Uncover in-market product issues as well as potential areas for enhancement.